

Contact

osman.haciev231@gmail.com

www.linkedin.com/in/k1nnyyy
(LinkedIn)

www.broxegroup.com/ (Portfolio)

Top Skills

C (Programming Language)

Algorithms

Networking

Languages

English (Limited Working)

Russian (Native or Bilingual)

Arabic (Limited Working)

Turkish (Native or Bilingual)

Azerbaijan (Native or Bilingual)

Osman Hajiyev

Full Stack Developer | React | JavaScript | Typescript | Next.js |
Nest.js | Go

Astana, Kazakhstan

Experience

SlideCloud AI

Full-stack Developer

July 2024 - Present (1 year 11 months)

Platform for generating unique presentations based on a user-defined topic using multiple AI tools (ChatGPT, GigaChat, Midjourney, etc.).

Tech stack: NestJS, React, PostgreSQL

Role: Senior Fullstack Developer

- Designed the service architecture and core content generation logic.
- Integrated multiple AI providers and implemented a templating system for different markets.
- Developed the backend using NestJS and the frontend using React, ensuring seamless integration.
- Set up data storage and processing with PostgreSQL.
- Conducted code reviews and maintained code quality and structure.

Kokoc Group

Back End Developer

June 2023 - May 2024 (1 year)

Worked on a Telegram Web App-based e-commerce store builder.

Tech stack: Node.js, Prisma, MySQL, Docker

- Developed a store generation system from scratch, users get a ready-to-use storefront with products, cart, payments, all managed via a Telegram bot.
- Implemented JWT authentication, protection against SQL injections, and input validation.
- Integrated an autosave system for store settings with rollback to previous versions (like a mini version history).
- Worked with CI/CD, server deployment, and refinement of Docker containers.

Standoff Duel

Full-stack Developer

November 2022 - June 2023 (8 months)

Developed both frontend and backend for a real-time competitive game where users compete against each other.

Tech stack: React, Redux Toolkit, NestJS, PostgreSQL, MongoDB, WebSocket

- Implemented matchmaking and core game logic — from room creation to result processing.
- Set up WebSocket connections to enable real-time gameplay without page reloads.
- On the frontend: built a responsive UI, smooth screen transitions, and integrated Redux with RTK Query.
- Maintained a player rating system with updates after each match.
- Collaborated with the team on task planning, bug fixing, and proposing improvements to match logic.

EPAM Systems

Frontend Developer

January 2022 - November 2022 (11 months)

Worked on commercial web projects for clients from Europe and the US.

Tech stack: React, TypeScript, SCSS

- Built and maintained scalable, production-ready frontend solutions with a focus on performance and clean architecture.
- In the Elevate project, developed a data management dashboard for employees, including tables with sorting, filtering, charts, and export functionality.
- In the Synchronix project, improved page load speed by optimizing rendering and implementing lazy loading for components.
- In the Visionary project, contributed to the development of a responsive web interface, ensuring consistent UX across different devices and screen sizes

Education

Turan-Astana University

Bachelor's degree, Information Technology